



Travelwise Fishbone Activity

Social Sciences / English

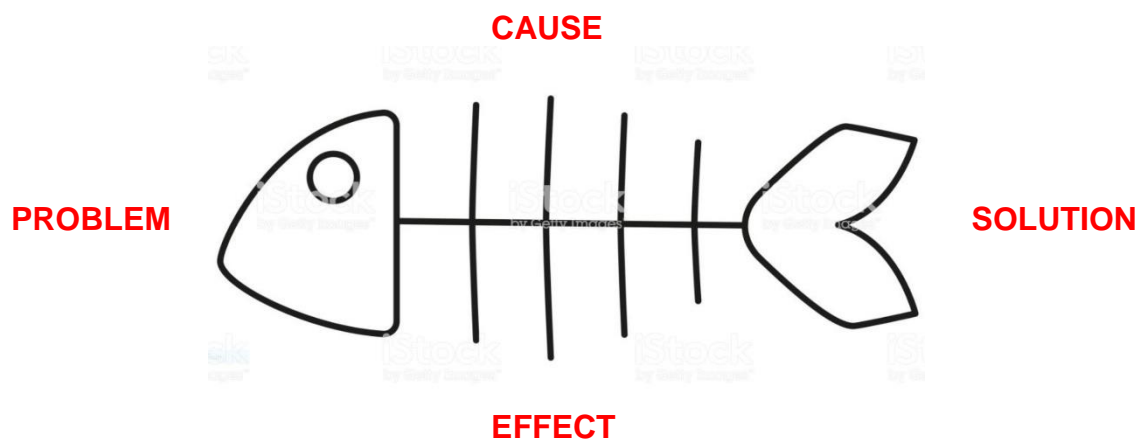
Suitable: Level 2,3,4 - Guided / Independent / Shared

WALT: Explore problems involving transport and create possible solutions to address the issue.

The Fishbone Activity provides students with a way of thinking about and working through a problem.

What to do?

- Pose the **Problem** in the head of the fish.
- Write the **Causes** of the problem on one side of the fish skeleton.
- Write the **Effects** of the problem on the other side of the fish skeleton.
- Lastly, write all the potential **Solutions** to the problem in the tail.



Definition:

Problem: An issue that needs to be dealt with or overcome.

Cause: Something that creates the problem.

Effect: Something that changes or results from the problem.

Solution: A way to fix the problem.





Activity

1. Draw your own Fishbone.
2. Choose a problem from the list below and work through the steps of the Fishbone Activity.

Problem:

- Too many cars on the road cause traffic congestion and make people late for school and work.
- More people are becoming unfit and overweight because they drive everywhere.
- Parents are afraid to let their children walk or cycle to school because they think it is unsafe.
- Cars pollute the air that humans breathe.

Extension: Choose another problem or create your own one.

